

Advert: 2nd Metaprogramming Summer School



11-16 August 2019

Dagstuhl, Germany

<https://www.cl.cam.ac.uk/events/metaprogramming/2019/>



Oleg Kiselyov



Conor McBride



Matthew Flatt



Jonathan Protzenko

A typed, algebraic approach to parsing

Neelakantan R. Krishnaswami
Jeremy Yallop

Parsing, again?

Most practical questions in parsing are essentially solved.

Parser combinators offer full **host language integration**

```
let exprs = alt (expr ==> single)
              (expr ++ chr "," ++ exprs ==> cons)
```

Parser generators (e.g. yacc) guarantee **linear-time execution**

```
exprs: expr { [$1] }
      | expr COMMA exprs { $1 :: $2 }
```

Parsing, again?

Most practical questions in parsing are essentially solved.

Parser combinators offer full **host language integration**

```
let exprs = alt (expr ==> single)
              (expr ++ chr "," ++ exprs ==> cons)
```

Parser generators (e.g. yacc) guarantee **linear-time execution**

```
exprs: expr { [$1] }
      | expr COMMA exprs { $1 :: $2 }
```

This work: abstract like parser combinators / perform like yacc

Plan

Start with **context-free expressions** (regexes + μ)
(Leiß 1991)

$\mu x.c \vee \perp \cdot \epsilon$

Add **types** (and a type system) for *unambiguous* expressions
(build on Brüggemann-Klein & Wood, 1992)

$\Gamma; \Delta \vdash g : \tau$

Build parser **combinators**
(à la Swierstra & Duponcheel, 1996; *unembed* following Atkey et al 2009)

`chr 'a' ++ chr 'b'`

Stage the combinators
(cf. Jonnalagedda et al 2014)

`.< if s.[i] > n then ... >.`

Parser combinators

Abstract grammars (à la Swierstra & Duponcheel (1996), but with `fix`):

```
type  $\alpha$  t

val chr: char  $\rightarrow$  char t

val eps: unit t

val seq:  $\alpha$  t  $\rightarrow$   $\beta$  t  $\rightarrow$  ( $\alpha$  *  $\beta$ ) t

val bot:  $\alpha$  t

val alt:  $\alpha$  t  $\rightarrow$   $\alpha$  t  $\rightarrow$   $\alpha$  t

val fix: ( $\alpha$  t  $\rightarrow$   $\alpha$  t)  $\rightarrow$   $\alpha$  t

val map: ( $\alpha \rightarrow \beta$ )  $\rightarrow$   $\alpha$  t  $\rightarrow$   $\beta$  t
```

Parsers from grammars

```
val parser:  $\alpha$  t  $\rightarrow$  (char Stream.t  $\rightarrow$   $\alpha$ )      (* deterministic parsing! *)
exception TypeError of string                    (* 'parser' can fail *)
```

(Simplification: here we just use `char`; in our library everything's parameterized by the token type.)

Using combinators: building a library

```
let (++) = seq                (* infix version of 'seq' *)
let (==>) p f = map f p      (* infix version of 'map' *)
let always x = fun _ → x    (* for constant semantic actions *)
let any gs = fold_left alt bot gs (* n-ary version of 'alt' *)

val option :  $\alpha$  t →  $\alpha$  option t    (* 'option g' parses zero or one gs *)
let option r = any [eps ==> always None;
                    r ==> fun x → Some x]

val star :  $\alpha$  t →  $\alpha$  list t        (* 'star g' parses zero or more gs *)
let star g = fix (fun rest → any [eps ==> always [];
                                   g ++ rest ==> fun (x, xs) → x :: xs ])

val plus :  $\alpha$  t →  $\alpha$  list t        (* 'plus g' parses zero or more gs *)
let plus g = g ++ star g ==> fun (x, xs) → x :: xs
```

(More in the paper: e.g. combinators for dealing with precedence & associativity.)

Using combinators: tokenizers and parsers

Building tokenizers

```
let charset s = any (List.map chr (list_of_string s))

let lower = charset "abcdefghijklmnopqrstuvwxyz"
let upper = charset "ABCDEFGHIJKLMNOPQRSTUVWXYZ"

type token = SYMBOL of string | LPAREN | RPAREN
let word = upper ++ star lower ==> fun (c,cs) → string_of_list (c ::cs)
let token = any [chr '(' ==> always LPAREN;
                 chr ')' ==> always RPAREN;
                 word      ==> fun s → SYMBOL s]
```

Building parsers

```
type sexp = Sym | Seq of sexp list
let paren p = lparen ++ p ++ rparen ==> fun ((_, x), _) → x
let sexp = fix (fun sexp → any [symbol          ==> always Sym;
                                paren (star sexp) ==> fun s → Seq s])
```

Rejecting bad grammars

```
any [chr 'a' ==> always 1;  
     chr 'a' ==> always 2]
```

```
option (chr 'a') ++ option (chr 'a')
```

```
fix (fun left → any [eps      ==> always [];  
                    left ++ p ==> fun (xs, x) → append xs [x]])
```

```
any [chr 'a' ++ chr 'b' ==> always 1;  
     chr 'a' ++ chr 'c' ==> always 2]
```

Rejecting bad grammars

```
any [chr 'a' ==> always 1;  
     chr 'a' ==> always 2]
```

Type error: *disjunctive non-determinism*

```
option (chr 'a') ++ option (chr 'a')
```

```
fix (fun left → any [eps      ==> always [];  
                    left ++ p ==> fun (xs, x) → append xs [x]])
```

```
any [chr 'a' ++ chr 'b' ==> always 1;  
     chr 'a' ++ chr 'c' ==> always 2]
```

Rejecting bad grammars

```
any [chr 'a' ==> always 1;  
     chr 'a' ==> always 2]
```

Type error: *disjunctive non-determinism*

```
option (chr 'a') ++ option (chr 'a')
```

Type error: *sequential non-determinism*

```
fix (fun left → any [eps          ==> always [];  
                    left ++ p ==> fun (xs, x) → append xs [x]])
```

```
any [chr 'a' ++ chr 'b' ==> always 1;  
     chr 'a' ++ chr 'c' ==> always 2]
```

Rejecting bad grammars

```
any [chr 'a' ==> always 1;  
     chr 'a' ==> always 2]
```

Type error: *disjunctive non-determinism*

```
option (chr 'a') ++ option (chr 'a')
```

Type error: *sequential non-determinism*

```
fix (fun left → any [eps      ==> always [];  
                    left ++ p ==> fun (xs, x) → append xs [x]])
```

Type error: *left recursion*

```
any [chr 'a' ++ chr 'b' ==> always 1;  
     chr 'a' ++ chr 'c' ==> always 2]
```

Rejecting bad grammars

```
any [chr 'a' ==> always 1;  
     chr 'a' ==> always 2]
```

Type error: *disjunctive non-determinism*

```
option (chr 'a') ++ option (chr 'a')
```

Type error: *sequential non-determinism*

```
fix (fun left → any [eps      ==> always [];  
                    left ++ p ==> fun (xs, x) → append xs [x]])
```

Type error: *left recursion*

```
any [chr 'a' ++ chr 'b' ==> always 1;  
     chr 'a' ++ chr 'c' ==> always 2]
```

Type error: *not left-factored; needs lookahead*

Context-Free Expressions

$$g ::= c \mid \epsilon \mid g \cdot g' \mid \perp \mid g \vee g' \mid x \mid \mu x. g$$

Simple denotation

$$\begin{aligned} \llbracket c \rrbracket \gamma &= \{c\} \\ \llbracket \epsilon \rrbracket \gamma &= \{\epsilon\} \\ \llbracket g \cdot g' \rrbracket \gamma &= \{w \cdot w' \mid w \in \llbracket g \rrbracket \gamma \wedge w' \in \llbracket g' \rrbracket \gamma\} \\ \llbracket \perp \rrbracket \gamma &= \emptyset \\ \llbracket g \vee g' \rrbracket \gamma &= \llbracket g \rrbracket \gamma \cup \llbracket g' \rrbracket \gamma \\ \llbracket x \rrbracket \gamma &= \gamma(x) \\ \llbracket \mu x. g \rrbracket \gamma &= \text{fix}(\lambda X. \llbracket g \rrbracket (\gamma, X/x)) \end{aligned}$$

Nice equational theory — idempotent semiring plus some equations for fixed points:

$$\mu x. g = [\mu x. g/x]g \qquad \mu x. g_0 \vee x \cdot g_1 = \mu x. g_0 \cdot g_1^*$$

Types for context-free languages

Aim: characterize and exclude ambiguity

Types

$$\text{Types } \tau \in \{\text{Null} : 2; \text{First} : \mathcal{P}(\Sigma); \text{FLast} : \mathcal{P}(\Sigma)\}$$

Predicates on types (example)

$$\tau_1 \# \tau_2 \triangleq (\tau_1.\text{First} \cap \tau_2.\text{First} = \emptyset) \wedge \neg(\tau_1.\text{Null} \wedge \tau_2.\text{Null})$$

Operations on types (example)

$$\tau_1 \vee \tau_2 = \begin{cases} \text{Null} & = \tau_1.\text{Null} \vee \tau_2.\text{Null} \\ \text{First} & = \tau_1.\text{First} \cup \tau_2.\text{First} \\ \text{FLast} & = \tau_1.\text{FLast} \cup \tau_2.\text{FLast} \end{cases}$$

Properties (example)

If $L \models \tau$ and $M \models \tau'$ and $\tau \# \tau'$, then $L \cup M \models \tau \vee \tau'$

A type system for CFGs

$$\begin{array}{c} \frac{}{\Gamma; \Delta \vdash \epsilon : \tau_\epsilon} \text{TEps} \quad \frac{\Gamma; \Delta \vdash g : \tau \quad \Gamma; \Delta \vdash g' : \tau' \quad \tau \# \tau'}{\Gamma; \Delta \vdash g \vee g' : \tau \vee \tau'} \text{TVee} \\[2ex] \frac{\Gamma; \Delta, x : \tau \vdash g : \tau}{\Gamma; \Delta \vdash \mu x : \tau. g : \tau} \text{TFix} \end{array}$$

Typing rules also track **guardedness** to prevent **left recursion**.

Semantic soundness

If $\Gamma; \Delta \vdash g : \tau$ and $\gamma \models \Gamma$ and $\delta \models \Delta$ then $\llbracket g \rrbracket (\gamma, \delta) \models \tau$

Unambiguous parse derivations

If $\bullet; \bullet \vdash g : \tau$ then $w \in \llbracket g \rrbracket \bullet$ iff there is a unique derivation $\mathcal{D} :: g \Rightarrow w$.

Recursive descent parsing for typed grammars

$$\begin{aligned} \mathcal{P}(\Gamma; \Delta \vdash g : \tau) &\in \text{Env}(\Gamma) \rightarrow \text{Env}(\Delta) \rightarrow \Sigma^* \rightarrow \Sigma^* \\ \mathcal{P}(\Gamma; \Delta \vdash g \vee g' : \tau \vee \tau') \hat{\gamma} \hat{\delta} [] &= \\ \begin{cases} [] & \text{when } (\tau \vee \tau').\text{Null} \\ \text{fail} & \text{otherwise} \end{cases} \\ \mathcal{P}(\Gamma; \Delta \vdash g \vee g' : \tau \vee \tau') \hat{\gamma} \hat{\delta} ((c :: _) \text{ as } s) &= \\ \begin{cases} \mathcal{P}(\Gamma; \Delta \vdash g : \tau) \hat{\gamma} \hat{\delta} s & \text{when } c \in \tau.\text{First} \\ & \text{or } \tau.\text{Null} \wedge c \notin (\tau \vee \tau').\text{First} \\ \mathcal{P}(\Gamma; \Delta \vdash g' : \tau') \hat{\gamma} \hat{\delta} s & \text{when } c \in \tau'.\text{First} \\ & \text{or } \tau'.\text{Null} \wedge c \notin (\tau \vee \tau').\text{First} \\ \text{fail} & \text{otherwise} \end{cases} \end{aligned}$$

Parsing is **sound**

If a parser succeeds, it consumed a word of L

Parsing is **complete**

Given a stream prefixed with $w \in L$ and a delimiter, the parser will consume precisely w

First-order representation

Higher-order
programming interface

First-order
internal representation

`fix (fun x → seq (chr 'a') x)` $\xrightarrow{\text{unembedding}}$ `Fix (Seq (Chr 'a', Var Z))`

Representation: a first-order data type with de Bruijn variables, convenient for analysis

```
type (γ, α) t = Eps : (γ, unit) t
           | Seq : (γ, α) t * (γ, β) t → (γ, α * β) t
           | Chr : char → (γ, char) t
           | Bot : (γ, α) t
           | Alt : (γ, α) t * (γ, α) t → (γ, α) t
           | Map : (α → 'b) * (γ, α) t → (γ, 'b) t
           | Fix : (α * γ, α) t → (γ, α) t
           | Var : (γ, α) var → (γ, α) t
```

```
type (γ, α) var = Z : (α * γ, α) var
               | S : (γ, α) var → (β * γ, α) var
```

Typechecking in the library

Types are value-level records; the type-checker is a function

```
type t = { first: CharSet.t;  flast: CharSet.t;  null: bool;  guarded: bool }
```

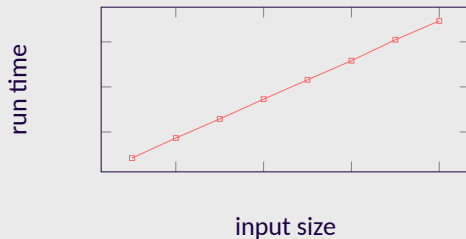
```
val typeof :  $\gamma$  tp_env  $\rightarrow$  ( $\gamma$ ,  $\alpha$ ) grammar  $\rightarrow$  typ
```

Parser combinators use the type information

```
let alt tp1 p1 tp2 p2 s = match Stream.peek s with  
| None    $\rightarrow$  if tp1.null then p1 s else  
              if tp2.null then p2 s else  
              error "Stream unexpectedly ended"  
| Some c  $\rightarrow$  if      CharSet.mem c tp1.first then p1 s  
              else if CharSet.mem c tp2.first then p2 s  
              else if tp1.null                then p1 s  
              else if tp2.null                then p2 s  
              else error "No progress possible"
```

Performance

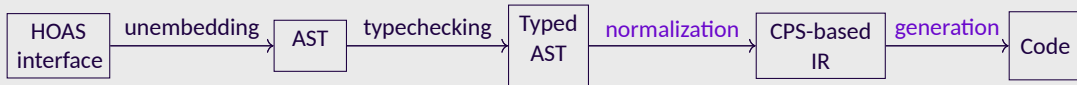
Good news: parser combinators have guaranteed linear-time performance



Bad news: there is a large constant
(Combinators are 4.5–125 times slower than ocaml yacc-generated parsers)

Plan: use multi-stage programming, specializing on the grammar

Staging



Interface unchanged, except for map:

`val map : ( $\alpha$  code  $\rightarrow$   $\beta$  code)  $\rightarrow$   $\alpha$  t  $\rightarrow$   $\beta$  t`

CPS-based IR (disentangle static & dynamic)

```
let alt t1 p1 t2 p2 s = match Stream.peek s with
  | Some c  $\rightarrow$  if CharSet.mem c t1.first
                  then p1 s
                  else ...
```

Use **types** to prune branches

```
alt (chr 'a') (chr 'b')
alt calls peek {'c'}, chr calls peek {'c'}; remove 2nd call
```

The Trick (generate branches)

```
let alt t1 p1 t2 p2 = peek t1.first
  (function `Eof  $\rightarrow$  ...
    | `Yes  $\rightarrow$  ...
    | `No  $\rightarrow$  ...)
```

let rec insertion

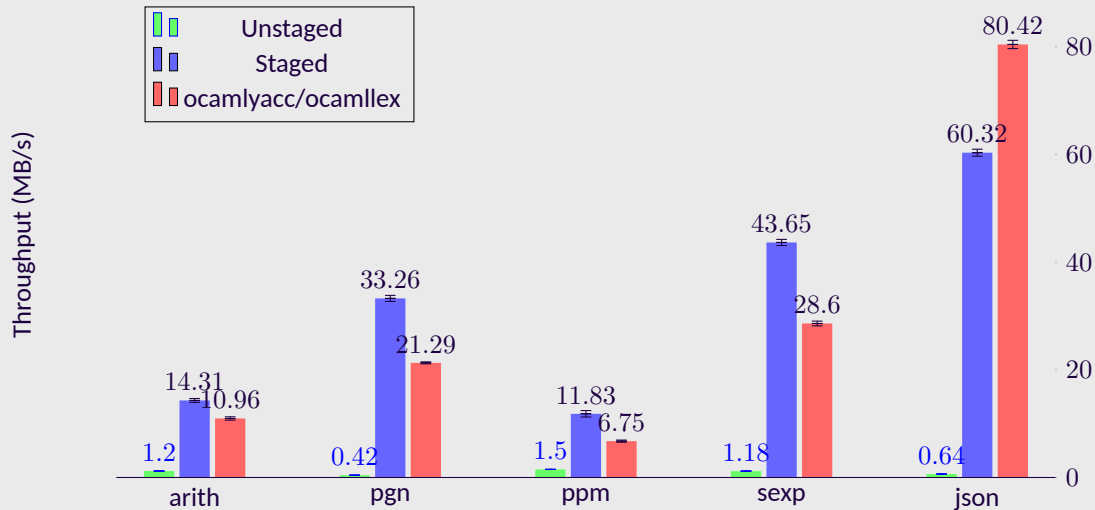
`fix  $\rightsquigarrow$  let rec`

Staged output

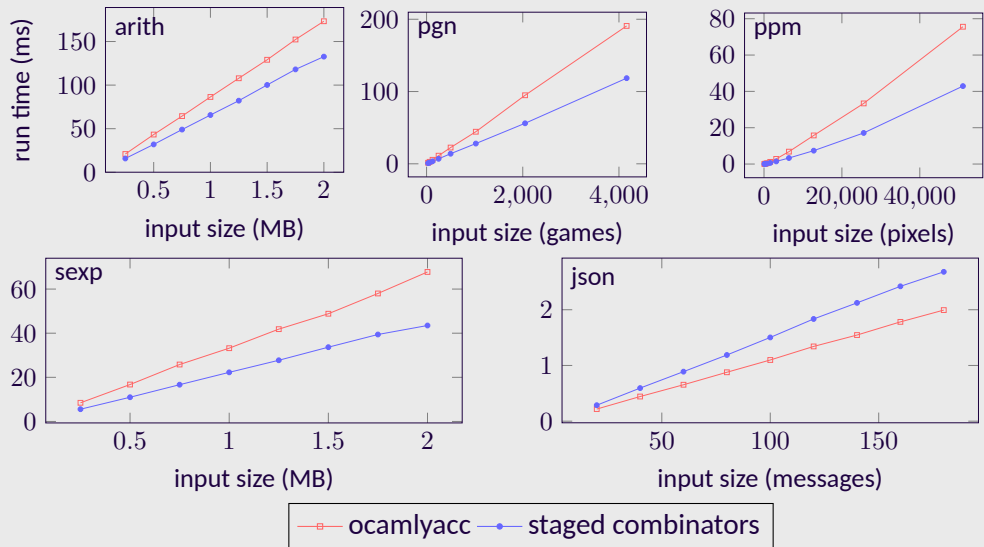
(Note: no backtracking, pointless tests, explicit grammar representation, intermediate structure, etc.)

```
let rec f1 i n s = if i >= n then failwith "Expected chr"
                  else let c1 = s.[i] in
                      if 'a' = c1 then ((), (1 + i))
                      else if '(' = c1 then
                          let (x,j) = f2 (1 + i) n s in
                          if j >= n then failwith "Expected chr"
                          else let c2 = s.[j] in
                              match c2 with ')' → ((), (1 + j))
                                   | _ → failwith "wrong token"
                      else failwith "No progress possible!"
and f2 i n s = if i >= n then ([], i)
              else let c = s.[i] in
                  if ('(' = c) || ('a' = c) then
                      let (x1,j1) = f1 i n s in
                      let (x2,j2) = f2 j1 n s in
                      ((x1 :: x2), j2)
                  else ([], i)
```

Throughput: unstaged vs staged vs ocamllex/ocamlyacc



Everything is linear



Scanners and parsers

We use our combinators to write both a scanner and a parser for each grammar

```
let token = any [  
  chr '(' ==> always LPAREN;  
  chr ')' ==> always RPAREN;  
  word    ==> fun s → SYMBOL s]
```

```
let sexp = fix  
  (fun sexp → any [  
    symbol          ==> always Sym;  
    paren (star sexp) ==> fun s → Seq s])
```

Overhead: materialize tokens from scanner, consume tokens in parser

Cause: scanner & parser compiled separately

Plan: specialize generated code together to eliminate tokens

Hope: perform like scannerless parsers without losing modularity