



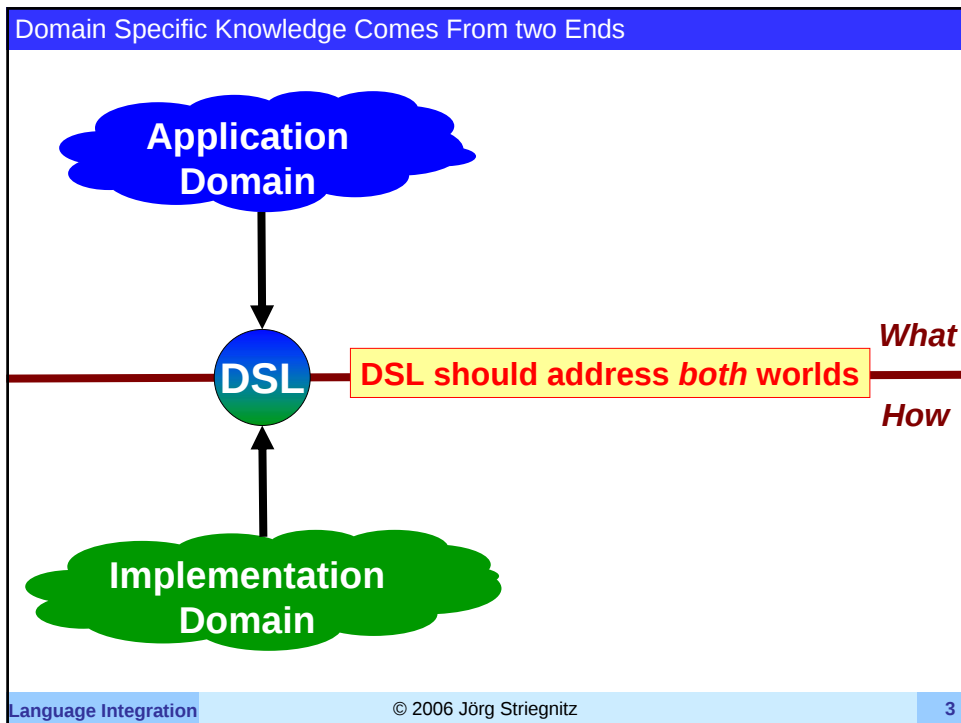
Type Systems to Support Language Integration

Jörg Striegnitz



Type Systems to Support Language Integration

*The important relationship
between languages and thoughts*



Language and Thoughts



Wilhelm von Humboldt (1767 – 1845):
Language is the *building organ* of thoughts
 (Sprache ist das bildende Organ der Gedanken)



Edward Sapir (1884 – 1934):
Language is *structuring* thoughts



Benjamin Lee Whorf (1897 – 1941):
Language *determines* thoughts

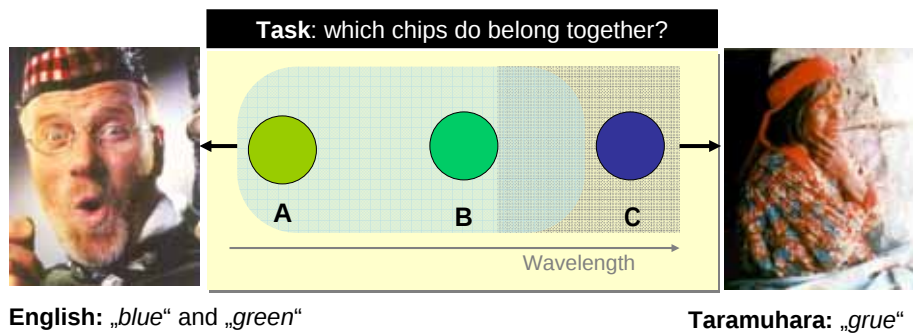
Evidence:

- Hopi has no words to express time
- The Chinese have no words for snow
- Eskimo has many words for snow

WRONG !

Language Integration © 2006 Jörg Striegnitz 4

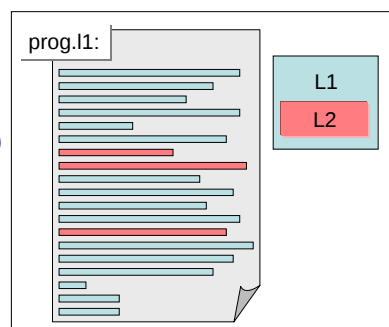
The Kay-Kampton Experiment



Conclusion: language *may influence problem perception* and the quality of the *solution*!

Approaches to Integrate Different Languages

- **Special purpose languages**
 - Multiparadigm languages (e.g. Curry, Babel, Leda)
- **Multilingual Systems**
 - Foreign Function Interfaces (e.g. JNI)
 - Virtual Machines (e.g. JVM, .NET)
- **Language Embeddings**
 - Libraries
 - Interpreters (and staged interpreters)



Examples for Embeddings

SQL embedded in JAVA:

Interpreter approach

```
ResultSet rs = stat.executeQuery("select * from Adressen");
while (rs.next) {
    String s    = rs.getString("Name");
    Integer plz = rs.getInteger("ZIP");
    System.out.println(s + " " + n);
}
```

Library used in C:

Library approach

```
Col_vector_double x,z;
Line_vector_double y;
Matrix_double md;

md = mult_MD_CVD(mult_CVD_LVD(x, y),z);
..
```

	DSL Syntax	DSL Integration	DSL Typechecking	DSL Optimization
Interpreter approach			Within DSL Marshalling	
Library approach				

Examples for Embeddings

SQL embedded in JAVA:

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Library used in C:

Library approach

How to combine these approaches?

```
Matrix_double md;

md = mult_MD_CVD(mult_CVD_LVD(x, y),z);
..
```

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Examples for Embeddings

SQL embedded in JAVA:

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}
```

C++ Expression Templates

Library approach

```
Col_vector<double> x,z;
Line_vector<double> y;
Matrix<double> md;

md = x*y*z;
```

	DSL Syntax	DSL Integration	DSL Typechecking	DSL Optimization
Interpreter approach			Within DSL Marshalling	
Library approach				

Library Approach: How to Optimize the Syntax

DSL-Program hard to read:

```
md = mult_MD_SVD(mult_SVD_ZVD(x, y), z);
```

Desirable: Overloading:

```
md = mult(mult(x, y), z); or md = x*y*z;
```

To support extensibility, **mult** must have a very common type:

```
mult :: ∀α.∀β.∀γ. α × β → γ    (α,β,γ arbitrary types)
```

Problems

Typing:

- Programmer must be able to constrain a function's type (e.g. `mult(Matrix<n,m>, Matrix<n,m>)` for $n \neq m$)
- Compiler must know result type
- ⇒ **Programmer manipulates / extends type system [Typecase]**

Code

generation:

- Heterogeneous translation of overloaded functions!
- Optimizations?
- ⇒ **Programmer manipulates / extends translation process [typecase]**

Library Approach: How to Optimize the Syntax

DSL-Program hard to read:

```
md = mult_MD_SVD(mult_SVD_ZVD(x, y), z);
```

Desirable: Overloading:

```
md = mult(mult(x, y), z); or md = x*y*z;
```

To support extensibility, **mult** must have a very common type:

```
mult ::  $\forall \alpha. \forall \beta. \forall \gamma. \alpha \times \beta \rightarrow \gamma$  ( $\alpha, \beta, \gamma$  arbitrary types)
```

Problems

Typing:

- Programmer must be able to constrain a function's type (e.g. `mult(Matrix<n,m>, Matrix<n,m>)` for $n \neq m$)
- Constrain type of `mult` to `Matrix` type [typecase]

 $\Rightarrow$ Programmer manipulates / extends *translation process* [typecase]

Code generation:

- Heterogeneous translation of overloaded functions!
- Optimizations?

 $\Rightarrow$ Programmer manipulates / extends *translation process* [typecase]

Code and result type depend on argument types

Types Depending on Types

Programmer can extend typing rules:

```
*T[T] := Typecase T of
  default:                TypeError();
  Matrix<n,m>  $\times$  Matrix<m,n>: Matrix<n,n>
  SqMatrix<T1>  $\times$  SqMatrix<T2>: SqMatrix<*T[T1  $\times$  T2]>
   $\alpha \times \beta$ :             IF  $\alpha \equiv \beta$  then  $\beta$ 
                           else IF  $\alpha <: \beta$  then  $\beta$ 
                           else ...
```

Code Depending on Types

Programmer can generate type-dependent code:

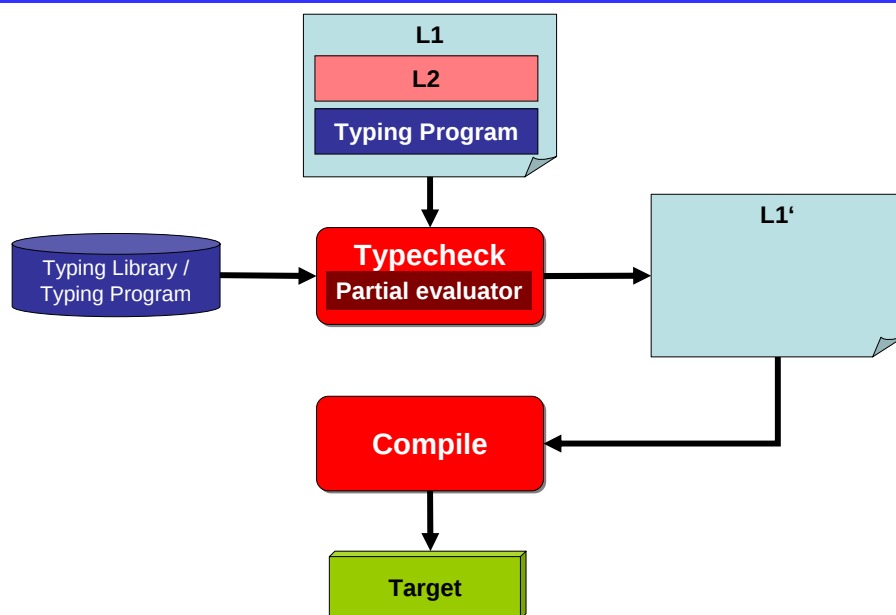
```
*v[T] := typecase T of  
  Matrix<n,m> × Matrix<m,n>: f(x,y) := matmult(x,y)  
  SqMatrix<T1> × SqMatrix<T2>:  
    f(M1, M2) := {  
      SqMatrix< *T[T1 × T2] > r;  
      for (i=0; i<x.size; ++i)  
        for (j=0; j<y.size; ++j)  
          for (k=0; k<x.size; ++k)  
            r[i,j] += *v[T1 × T2](M1[j,k] * M2[k,i]);  
      return r;  
    }  
  ...
```

Multiplication: $*_{\forall} [T_1 \times T_2] (t_1, t_2)$

Overload-application: $*_{\forall} [t_1, t_2]$

Even more syntax sugar: $t_1 *_{\forall} t_2$

Translation Process



Polymorphic Constructors

... to construct types and values

- Built-in types (e.g. int, float, string, void) are nullary constructors (aka *constants*)
- nullary constructors are **values** and **types** at the same time:

$\vdash \text{int} : \text{int} \quad \vdash \text{float} : \text{float} \quad \vdash S : S \quad \dots$

- n -ary type constructors / value constructors:

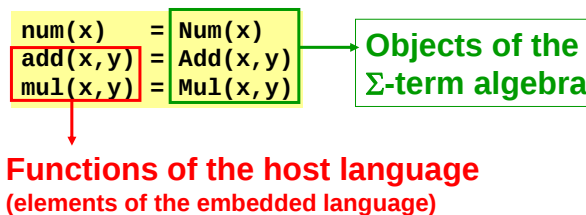
$$\frac{\Gamma \vdash t_1 : T_1 \quad \dots \quad \Gamma \vdash t_n : T_n}{\Gamma \vdash C(t_1, \dots, t_n) : C(T_1, \dots, T_n)}$$

- These rules describe an initial Σ -term algebra!

Use this algebra to represent embedded program

A very simple example ...

$V ::=$	V-Terme
x	Variable
N	Ganze Zahl
$\text{add}(V, V)$	Addition
$\text{mul}(V, V)$	Multiplikation



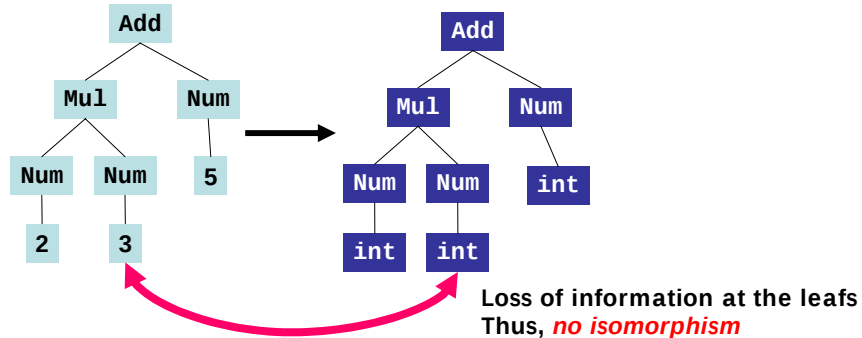
$\text{add}(\text{mul}(\text{num}(3), \text{num}(5)), \text{num}(7))$
 $\longrightarrow \text{Add}(\text{Mul}(\text{Num}(3), \text{Num}(5)), \text{Num}(7))$

Type Derivation for Add(Mul(2, 3), 5)

$$\frac{\frac{\Gamma \vdash 2 : \text{int}}{\Gamma \vdash \text{Num}(2) : \text{Num}(\text{int})} \quad \frac{\Gamma \vdash 3 : \text{int}}{\Gamma \vdash \text{Num}(3) : \text{Num}(\text{int})}}{\Gamma \vdash \text{Mul}(\text{Num}(2), \text{Num}(3)) : \text{Mul}(\text{Num}(\text{int}), \text{Num}(\text{int}))} \quad \frac{\Gamma \vdash 5 : \text{int}}{\Gamma \vdash \text{Num}(5) : \text{Num}(\text{int})}$$

$$\frac{\Gamma \vdash \text{Mul}(\text{Num}(2), \text{Num}(3)) : \text{Mul}(\text{Num}(\text{int}), \text{Num}(\text{int})) \quad \Gamma \vdash \text{Num}(5) : \text{Num}(\text{int})}{\Gamma \vdash \text{Add}(\text{Mul}(\text{Num}(2), \text{Num}(3)), \text{Num}(5)) : \text{Add}(\text{Mul}(\text{Num}(\text{int}), \text{Num}(\text{int})), \text{Num}(\text{int}))}$$

Notice: structural equivalence of type and value!



A V-Interpreter

```

vInter[T](t) := typecase T of
  Num: t.0
  Mul: vInter[T.0](t.0) * vInter[T.1](t.1)
  Add: vInter[T.0](t.0) + vInter[T.1](t.1)
  ...

vInter[ add(mul(num(2), num(3)), num(5)) ]
    
```

Problems

- `num` not part of embedded language (V)
- Type safety of V is lost (`add`, `mul` and `num` are too general!)
- Explicit call to interpreter needed
- Interpreted code is slow!
- Type-dependent computations at runtime?

```

num(x)   = Num(x)
add(x, y) = Add(x, y)
mul(x, y) = Mul(x, y)
    
```

Optimization 1: Syntax und Type System

Introduce new function **check**:

```
check[T](t) := typecase T of
  default: TypeError()
  int:    Num(t)
  Num:    t
  Mul:    Mul( check[T.0](t.0), check[T.1](t.1) )
  Add:    Add( check[T.0](t.0), check[T.1](t.1) )
```

Adaptation of **add** and **mul**:

```
add[T1, T2](t1, t2) = check [Add(t1, t2)]
mul[T1, T2](t1, t2) = check [Mul(t1, t2)]
```

Consequences

- Embedded language has to use overload-application

```
add [mul [2, 3], 5]
```

- Type errors get detected now:

```
add [mul ["Hello", 3.5], 'c']
```

Optimization 2: Futamuras Projections (1972)

$$\llbracket P_L \rrbracket_L i_1 \cdots i_n = r$$

If the first $k < n$ inputs are known, for a correct working partial evaluator **mix** we have:

$$\llbracket \text{mix } P_L i_1 \cdots i_k \rrbracket_L i_{k+1} \cdots i_n = r$$

First Futamura-Projection



Starting point: Interpreter for a language L_E , written in L_H

$$\llbracket \text{inter} \rrbracket_{L_H} P_{L_E} i$$

P_{L_E} is *static information* – we can apply **mix**:

$$\llbracket \text{mix inter } P_{L_E} \rrbracket_{L_H} i$$

Translator for L_H exists!

Types are static information!

```
check[T](t) := typecase T of
  default: TypeError()
  int:    Num(t)
  Num:    t
  Mul:    Mul( check[T.0](t.0), check[T.1](t.1) )
  Add:    Add( check[T.0](t.0), check[T.1](t.1) )
```

$$\llbracket \text{inter} \rrbracket_{L_H} P_{L_E} i$$

Tree traversal could be done by mix!

$$\llbracket \text{mix inter } P_{L_E} \rrbracket_{L_H} i$$

Partial Evaluation of check

```
check[T](t) := typecase T of
  default: TypeError()
  int:    Num(t)
  Num:    t
  Mul:    Mul( check[T.0](t.0), check[T.1](t.1) )
  Add:    Add( check[T.0](t.0), check[T.1](t.1) )
```

static type information
static runtime information

add [mul [2, 3], 5]

↓ „de-sugaring“

add[Add(Mul(int, int), int)](mul[int, int](2, 3), 5)

↓ mix

Add(Mul(2, 3), 5)

Partial Evaluating the Interpreter Function

```

vInter[T](t) := typecase T of
  Num: t.0
  Mul: vInter[T.0](t.0) * vInter[T.1](t.1)
  Add: vInter[T.0](t.0) + vInter[T.1](t.1)

```

static type information
static runtime information

vInter [Add(Mul(2, 3), 5)]

↓ ↓ „de-sugaring“ / mix
2 * 3 + 5

Achievement?

	DSL Syntax	DSL Integration	DSL Typechecking	DSL Optimierung
Interpreter approach				
Library approach				

Conclusion and Future Work

- Optimizing the embedded language is possible and executed by the partial evaluator
- Problem:** Turing complete language at the type-level
Typability no longer decidable!
- Restricting the type-level language means restricting the expressiveness of the embedded language
- Problem:** Termination of the partial evaluator

Three formal languages

Language	Type system	mix	DSL
$F_{\omega,1}^{SA}$	decidable	terminates	no recursion simple types
$F_{\omega,2}^{SA}$	decidable	termination not guaranteed	recursion simple types
$F_{\omega,3}^{SA}$	not decidable	termination not guaranteed	recursion complex types

Conclusion and Future Work

- **Optimizing the embedded language is possible**
and executed by the partial evaluator
- **Problem:** Turing complete language at the type-level
Typability no longer decidable!
- **Restricting the type-level language means restricting the expressiveness of the embedded language**
- **Problem:** Termination of the partial evaluator

Current work

- **Classify the language that could be embedded**
- **Enhancing the formal languages**
(e.g. introduce loop-operator, subtyping)
- **Integraion into existing languages**
(z.B. C#, JAVA, FORTRAN)
- **Excessive overloading**
(e.g. sequence-operator, assignment, loops)
- **Real world examples**

Thank you for your time!

Questions?